#### 31 FUN MULTIPLICATION FLUENCY GAMES

# MULTIPLICATION BUMP!

THREE DIFFERENT FORMATS TO REINFORCE BASIC FACTS!

**SHELLEY GRAY** 

REGULAR DICE • TEN-SIDED DICE • MULTIPLE REPRESENTATION CARDS

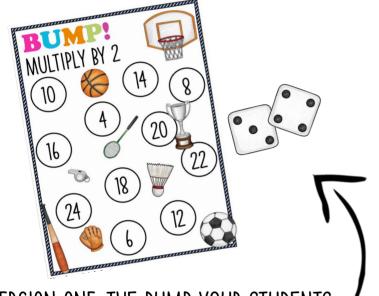


#### ABOUT THIS RESOURCE

Multiplication Bump is a **fun partner game** that reinforces basic multiplication facts. It's a great alternative to worksheets or other paper and pencil activities. Imagine your students begging you to practice multiplication?!

This resources includes Bump games for basic multiplication facts in THREE different

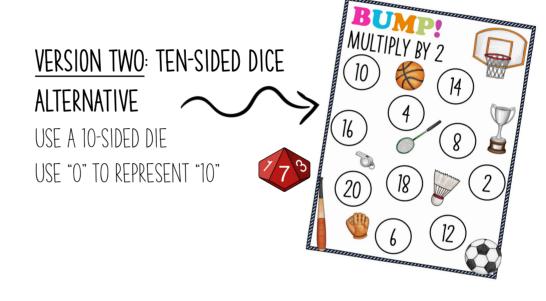
formats.



VERSION ONE: THE BUMP YOUR STUDENTS KNOW AND LOVE (JUST PRINT AND PLAY!)

USE TWO REGULAR DICE. ROLL, ADD, AND MULTIPLY





## <u>VERSION THREE</u>: DESIGNED FOR CONCEPTUAL UNDERSTANDING!

USE THE ACCOMPANYING TASK CARDS INSTEAD OF DICE
TASK CARDS INCLUDE EQUAL GROUPS, ARRAYS, AND DOTS IN TEN



# HOW TO PLAY

YOU'LL NEED:

 20 COUNTERS (10 EACH IN 2 DIFFERENT COLORS)

Each player gets 10 counters or blocks.

HOW TO PLAY

**BUMP!** 

Player 1 rolls two dice and adds them.

Each player gets 10 counters or blocks. Shuffle task cards and place in a pile face down.



YOU'LL NEED:

- 20 COUNTERS (10 EACH IN 2 DIFFERENT COLORS)
- TASK CARDS (THERE ARE
   40 OF THEM)
- GAME SHEET

Player 1 multiplies by the target number and covers the product.

Player 2 rolls, adds, multiplies, and covers the space with that product.



from the top of the pile.

Player 1 picks the card

Player 1 multiplies to find the total number of dots and covers the product.

BUMP! MULTIPLY BY 2 10 7×2=14



Player 2 chooses a card, multiplies, and covers the space with that product.

the ct. 3x2=6



Play continues.

If a player multiplies and the product is already covered with one of the other player's counters, the player can "BUMP" the other player's counter off and take that space.

If a player multiplies and the product is already covered with one of their own counters, the player can put a second counter on. This LOCKS that space. The other player now cannot bump those counters off.

The first player to use all their counters wins.

Play continues.

If a player rolls and the product other player's counters, the placounter off and take that space

If a player rolls and the productown counters, the player can pathat space. The other player not

The first player to use all their

#### THIS RESOURCE INCLUDES 31 DIFFERENT BUMP GAMES!

# MULTIPLICATION BUMP FOR 2 REGULAR DICE

Multiplying by 2 (to 2x12)

Multiplying by 3 (to 3x12)

Multiplying by 4 (to 4x12)

Multiplying by 5 (to 5x12)

Multiplying by 6 (to 6x12)

Multiplying by 7 (to 7x12)

Multiplying by 8 (to 8x12)

Multiplying by 9 (to 9x12)

Multiplying by 10 (to 10x12)

Multiplying by 11 (to 11x12)

Multiplying by 12 (to 12x12)

## MULTIPLICATION BUMP FOR 1 TEN-SIDED DIF

Multiplying by 2 (to 2x10)

Multiplying by 3 (to 3x10)

Multiplying by 4 (to 4x10)

Multiplying by 5 (to 5x10)

Multiplying by 6 (to 6x10)

Multiplying by 7 (to 7x10)

Multiplying by 8 (to 8x10)

Multiplying by 9 (to 9x10)

Multiplying by 10 (to 10x10)

Multiplying by 11 (to 11x10)

Multiplying by 12 (to 12x10)

# MULTIPLICATION BUMP WITH CONCEPTUAL UNDERSTANDING TASK CARDS

Multiplying by 2 (to 2x10)

Multiplying by 3 (to 3x10)

Multiplying by 4 (to 4x10)

Multiplying by 5 (to 5x10)

Multiplying by 6 (to 6x10)

Multiplying by 7 (to 7x10)

Multiplying by 8 (to 8x10)

Multiplying by 9 (to 9x10)

Multiplying by 10 (to 10x10)

MULTIPLICATION CHARTS INCLUDED AS EXTRA SUPPORT IF NEEDED

# ADD THIS TO YOUR MATH WORKSTATIONS OR CENTERS TO MAKE FACT FLUENCY FUN!



### JUST PRINT AND PLAY!