A "Real-Life" Math Project

## THE CAMPING TRIP AN ADDITION AND SUBTRACTION PROJECT

### **ADDITION AND SUBTRACTION WITHIN 100**

Incorporate practical application of addition and subtraction concepts to help your students make real-life connections!

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## **ABOUT THIS RESOURCE**

Are you looking for a way to reinforce basic addition and subtraction concepts in an engaging way that helps your students make connections? "The Camping Trip" is a **real-life math project** where students will complete TEN different addition/subtraction tasks. This project will help your students see how addition and subtraction is used in real life.

You might choose to print specific tasks to use during Math centers, or you might make a booklet out of all ten tasks and let your students choose which one to do when. The choice is yours.

Take a look at what you'll find inside this math project:

#### TASK #1: CAMPING SUPPLIES

Your family has decided to start camping! But first you'll need to buy some supplies! You already have a tent, but you have \$75 to spend on other supplies. Decide which supplies you will purchase with your \$75.

#### TASK#2: CAMPSITE PLANNING

Altogether there are six families coming on your camping trip! Let's figure out the best group camping site for everyone. Then work with campsite costs.

#### TASK#3: GROCERY SHOPPING

You're in charge of grocery shopping for your family. Use your budget to decide what you will buy. Figure out the total amount.







#### TASK #4: SETTING UP THE SITE

You've arrived at the campground and now it's time to set up your campsite! Figure out how long it will take to set up. Can you complete all of the set up within the hour? Then you'll need to haul firewood.

#### TASK #5: S'MORES

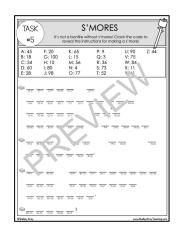
It's not a bonfire without s'mores! Crack the code to reveal the instructions for making a s'more!

#### TASK #6: TIME FOR GAMES

There are lots of outdoor games to play while you are camping. You and a few of the others set up three different games to play. Use the data from each game to answer the questions.

TASK #6	There are lots of	ME FOR	o play while yo			The second game is an egg and spoon relay race! There are three people on each feam. Each person must carry the egg (on the soon) around the tree and back. If the egg faits, that person has to start over again! The feam with the shortes time wind		
irst up – the bean bag toss! In this game, there re three different ways to get points:						Here are the results from the relay race. Rank each team from $1^{\rm st}$ place, $0.4^{\rm h}$		
Bean bag goes in the hole: 10 points Bean bag lands on the platform, but			$\sim$	The last game that you set up is the ring toss. For every ring that bottle, the team gets 5 points.		TEAM NAME Team Awesome	RELAY TIME	." ACE '1" to 4")
doesn't go in the hole: 5 points			6	This picture graph shows the results from the ring toss game:		The Terrifying Taylors	54 seconds	
Bean bag touches the platform but land on the ground; 2 points			$\mathbf{X}$	TEAM NAME	Number of Rings on Bottle	Team Anderson	73 serionds	
ach of the four teams chooses c tome an 1 they <sub>k</sub> by an inter				Team Awesome	00000000	The Watson Warniors	9. мож	
TEAM NAME	2 pr .it	o point shots	10 point shots	The Terrifying Taylors	0000	Use the chart to answer the		
Fearn Awesome		+##	31013	Team Anderson	0000000	<ol> <li>What was the diff set teams?</li> </ol>	nce in time between the firs	t place and fourth place
The Terrifying Taylors		HH	HH I	The Watson Warrions	00000000	2. How my in fast ower	The Larifying Taylors than	Team Anderson?
Fearn A. Harre	ntt I	HH HH	111	Use the chart to answ	ver the questions:	3. In Tell m $\lambda$ resome, the first person took 21 seconds to get around the tree		
The Watson Warrions	HH []]	1	#	1. How many points	i did each Jeam getir	and Lack. The second person took 24 seconds. How long did it take for the k. 1 person to go around the tree and back?		
ise the tally cha	art to answer the	questions:		The Territying To				
. Which learn won the bean bag toss?				Team Ande: xn				
. How many more points did Team Anderson get than The W				The Wolf on We				
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#### TASK #7: CANOE RENTALS

It's a beautiful day so you decide to go canoeing! Let's go to the local canoe rental shop! Work out the cost of canoes, lifejackets, and other supplies for each family.

#### TASK #8: GOING FOR A HIKE

The campground has a popular hiking trail. Everyone decides to go on a group hike. Use the map to answer the questions.

#### **TASK #9: BIRD WATCHING**

As you hike, you decide to graph all of the different birds that you see. Interpret the data from the graph.

#### TASK #10: GOING FOR ICE CREAM

After the hike you're starving! Let's go to the campground ice cream shop! Figure out the total cost.

# CANOE RENIALS If is brouch if day any our dicide in go consengl Let's go to the board conserved and second s











#### ANSWER KEYS ARE PROVIDED TO MAKE SELF-CHECKING EASY!

#### TRANSFORM YOUR CLASSROOM!

This project is a great opportunity to transform your classroom and add another level of student engagement!

While your students work, use your projector to put a "fire" on, and serve hot chocolate and marshmallows!

#### HOW TO USE MATH PROJECTS IN YOUR CLASSROOM:

Math projects are an ideal way to consolidate learning. I recommend using them as an engaging activity AFTER skills have been learned rather than during learning. You will likely find that engagement is very high and that your students ask to do more of these!

There are many ways to use math projects in your classroom. Some of the most popular are:

- a small-group or pairs activity
- a guided math activity to allow you to see where your students are struggling
- a fun, rewarding way to engage your early finishers
- a low-prep, easy-to-implement activity for a substitute teacher

Enjoy!

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